



Veronica Ewing

VISUAL | WEB | UX | CREATIVE DIRECTION

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RELEVANT EXPERIENCE AND KEY ACCOMPLISHMENTS

NWEA

GRAPHIC DESIGN STRATEGIST | PROFESSIONAL LEARNING DECEMBER 2019 - PRESENT

- » Developed a universal InDesign template to be used for Professional Learning workshop materials. This included establishing a grid system & vertical rhythm for type hierarchies and laying the groundwork for accessibility to be built into the workflow of production work, resulting in faster development times and a more consistent visual experience for users.
- » Conducted user research on the organization's Professional Learning workshops and identified user pain points across physical and virtual implementations which resulted in two reports with a prioritized list of recommendations for short-term and long-term solutions.
- » Helped conduct a qualitative and quantitative study of virtual teaching and workshop facilitation during the COVID-19 pandemic and provided analysis to inform the creation of two white papers on the topic.
- » Provided storyboarding and graphic development for the redesign of an eLearning on key MAP Growth reports.

Ruby Receptionists

SENIOR GRAPHIC DESIGNER MAY 2019 - SEPTEMBER 2019

- » Served as an active participant in Ruby's 2019 rebrand, which included inventorying and implementing the new brand standards throughout Ruby's internal/external content, as well as providing art direction to internal and external design teams working on the project.
- » Led the trial pilot of the experience design platform CEROS, successfully completing five interactive projects during the 45 day pilot period.
- » Was responsible for creating beautiful, digital-first designs, consistently and effectively implanting Ruby's brand across a range of marketing materials and digital touch points.
- » Provided art direction and guidance to external freelance designers to help maintaining brand consistency and visual alignment.

Jama Software

VISUAL DESIGNER (VARIOUS JOB TITLES) OCTOBER 2013 - MAY 2019

- » Lead and owned design projects—both print and digital—from conceptualization to implementation, leveraging internal and external resources within the company.
- » Maintained and organized archives of creative assets, tools, design best practices and source files in a way that promoted collaborative resource sharing.
- » Collaborated cross departmentally to develop training videos that explained key features of the product. Role included storyboarding, developing graphics, and video editing.
- » Led the design portion of rolling of several internal and external tools leveraged by the organization including Marketo, Jive, Wordpress and an internal style guide.
- » Redesigned and refocused the company website around defined target personas, leading to a 23% decrease in bounce rate year over year and a 33% increase in conversions on trials of our software. This included major UX overhauls of both the blog and the resource library.
- » Led the evolution of and ensured the consistency and integrity behind company's visual brand and brand guidelines and played a key role in developing and implementing the company's rebrand in early 2019.
- » Developed a pattern library for the company website, which aided in speeding up development time and increased usability of the site.

My passion lies in solving business challenges with effective design. My goal is to align business goals with user needs through design thinking and human-centered design. I am action oriented, and excel at establishing relationships across an organization for effective collaboration.

I am a "Swiss Army Knife" of design; used to wearing many hats, trying new things, and leading projects from conception through to execution, using data to inform key decision points throughout the process.

CREATIVE SKILLS

Brand Implementation & Management
Art & Creative Direction
Print & Digital Content Layout
Iconography & Illustration
Motion Graphics
Storyboarding
Design Systems
User-Centered Web Design
Designing User Interfaces

UX SKILLS

Persona Research
Developing User Flows
Wireframing & Mockups
Rapid Prototyping
Qualitative & Quantitative User Testing

SOFTWARE SKILLS

Adobe Creative Suite
Sketch
Invision
Figma
Ceros
CSS & HTML
Marketo

EDUCATION

The Art Institute of Colorado
Bachelor of Arts in Graphic Design
Summer 2013